

<sup>1</sup>University of Colorado Department of Civil, Environmental and Architectural Engineering <sup>2</sup>Cooperative Institute for Research in Environmental Sciences (CIRES) <sup>3</sup>University of Colorado Environmental Engineering Program

# Motivation

Wildfires are a perennial problem across the western U.S. and internationally. These fires affect water quality and supply by:

- Increasing watershed sedimentation rates to 25 times or more above base levels, potentially overwhelming water treatment **plants** and driving reservoir filling<sup>1</sup>.
- Raising levels of dissolved organic matter (DOM), which can form carcinogenic disinfection byproducts during the water treatment process<sup>2</sup>.
- Generating increased nutrient concentrations in streamflow, leading to **eutrophication** in freshwater systems<sup>3</sup>.

Accurate predictions of water quality and supply responses to wildfires will aid in the planning and mitigation of these effects.

The overarching goal of this research effort is to evaluate the effect of wildfires on runoff and constituents loads using laboratory simulation techniques.

## **Context of study**

Numerous studies have used *in situ* data and simulation techniques to analyze the physical and chemical effects of burning on soil and runoff. This study is unique in that it will enable a simultaneous evaluation of precipitation intensity, terrain slope, and burn severity on runoff, sedimentation, and water quality response. Other studies have observed the individual effects of these factors and have been key references in the design of this study:

Study Factors and Subjects	Authors
Burn effects on dissolved organic matter	Hohner et al. (2019)
Burn effects on increased runoff and erosion	Larsen et al. (2009)
Burn and rainfall intensity effects on water repellency and sedimentation	Keestra et al. (2014)
Rainfall intensity effects on sedimentation and water quality	Kibet et al. (2014)

# Site Description

Study areas are the Cache la Poudre (CLP) Basin near Fort Collins, CO, and the Fraser Experimental Forest (FEF) near Fraser, CO

- The CLP basin was affected by the High Park wildfire in 2012, which burned 85,000 ac (34,498 ha) at a moderate-high severity<sup>4,5</sup>
- Burn pile wildfire simulations were conducted by Dr. Charles Rhoades at the FEF<sup>6</sup>
- Water quality and supply data collected from the burn piles in the FEF and following the High Park Fire in the CLP will provide **benchmark numbers** to validate the results of this study<sup>5,7</sup>



https://legacy.lib.utexas.edu/maps/united\_states/colorado\_90.jpg

# Wildfire in the West: Characterizing Drivers of Post-Disturbance Hydrologic and Water Quality Response through Laboratory Analysis Carli Brucker<sup>1</sup>, Ben Livneh<sup>1,2</sup>, Fernando L. Rosario-Ortiz<sup>1,3</sup>, J. Toby Minear<sup>2</sup>



How do the factors of burn severity, rainfall intensity, and terrain slope effect runoff response, as well as sedimentation, turbidity, total organic carbon (TOC), and total dissolved nitrogen (TDN)?



represents a different variable and each block corresponds to a certain sedimentation

### **Terrain Slope Simulation**

- Tilting mechanism holds samples at specified terrain slopes
- Custom-designed funnels for holding samples and separating infiltration from runoff



Figure 4 (above): Tilting mechanism and funnel setup in the rainfall simulator

Figure 5 (right): Custom-designed funnels for holding samples, which separate infiltration from runoff in the rainfall simulator



# **Experimental Procedure**

- 1. 12 x 4 x 4 in (30.4 x 10.1 x 10.1 cm) soil samples are collected the sampling sites and inserted into steel containers, carefully maintaining soil structural integrity
- Wildfire simulator burns samples, raising the soil surface to specific temperatures
- Samples are then placed into the tilting mechanism set at spec terrain slopes
- Rainfall simulator is run for 2-hour storm event at specific rain intensities
- Runoff and infiltration collected from each sample are analyzed sediment amount, turbidity, TOC, and TDN

Figure 3: Wildfire simulator using heat lamps to burn the surface of the soil samples

### **Rainfall Simulation**

Variable-intensity rainfall simulator closely approximates natural rainfall kinetic energy, droplet size, and distribution

Created by carefully selecting components of the rainfall simulator, including the *FullJet*® nozzles



from	Table 1: Variables tested and range of values	
/	Variable	<b>Testing Values</b>
	Burn	100°C, 300°C, and
cific	Temperature	550°C
nfall	Precipitation Intensity	0.76 in/hr, 1.69 in/hr, 2.50 in/hr
ed for	Terrain Slope	10°, 20°, 30°





epartment of Civil, Environmental, and Architectural Engineering at University of Colorado Boulder

References: 1. Benavides-Solorio and MacDonald (2001), 2. Richardson et al. (2007), 3. Bladon et al. (2014), 4. City of Fort Collins (n.d.), 5. Kampf et al. (2016), 6. Rhoades et al. (2015), 7. Contrufo et al. (2016), 8. Cancelo-González et al. (2012)